

## Analyst Team Meeting 8/20/20

Attendees: Aubin, Mary, Natalie, Phil, Matt, Erin, Sean

### Feature selection survey results

- Responses needed still
  - CMP - Linh, Anne, Rob S., Erin, Mary to get a CMP lens on the response
  - FLBS - Tom Bansak will fill out from FLBS perspective
    - **Action:** Erin will reach out to Tom
  - Determine how many responses for MT, BC, and AB came in
- Scoring
  - Must Include (+10)
  - Should Include (+6)
  - Maybe (+1)
  - Should Not Include (-5)
  - Do Not Include (-50)
  - I Don't Know (0)
  - **Action:** Sean will share survey monkey pdf
- Selection process:
  - 10-15 features
  - Invasive species and human development are moreso cost layers than features
  - Can we lump wetlands, aquatic, and riparian?
  - **Action:** Sean can inquire about asking a stats person about breaking data into classes
  - We combine some mathematical objective approach combined with a subjective approach (of making sure we make sure selections are representative, comprehensive, extent, data available, impact, context, and contentiousness)
    - Conscientiousness of wolverine - will there be a different perception between US and CA

### Human modification data

- Spatial data on human threats (ie. roads, powerlines, human settlement, ag, timber)
- Combines location of the threat and its intensity (ie. highway has more weight than dirt road)
- The planning unit layer and my initial stab at working with [Human Modification \(HM\)](#) data to create a cost layer (needs to be in a raster format)
- Process:
  - created a 1 km<sup>2</sup> hexagon grid to serve as the Planning Units = 133,123 units in the LCD project area.
    - Hexagons are better for things that move across a landscape
    - HM data comes in 300 m square pixels, so there are about 11.5 pixels in a hexagon. - this is a different resolution than the planning units - **future discussion:** how do we want to deal with different resolutions?

- To merge the two layers and create what could be our first cost layer (aka resistance layer) I applied the mean of the 11 pixel-values for each hex.
- **Action:** Ask the tech team if this process makes sense
  - Potential consideration: if half the hexagon is occupied by like a city and the other half is undeveloped, does it murk things up too much
  - To see if something gets washed out, we could just generate
- **Future Discussion:** Is there an optimal planning unit number for Marxan?
  - The HM data is essentially a relative measure of the amount and intensity of 14 types of “threats” humans have placed on the landscape. High numbers (close to 1.0) indicate very modified; low numbers (near 0.0) mean little human modification.
- May be worth exploring Shannon’s CMP HM map - **Action:** Erin/Phil will post Shannon’s HM map data on sciencebase
- How do we include other costs as well like invasive species?
  - Zones allows you to customize the cost layers, so we will build customized cost layers for other features
  - Will we include risk? -HM layer is limited in that it is a snapshot of the past (2012-2017)
- Maybe consider using [colorbrewer](#) for colorblind folks

#### Technical Team

- After LT, send out a call for data presence/absence and/or occupancy data for those Features.

Next Meeting will be Tuesdays at 10am - Sean will send out calendar invite